

Fig. 2

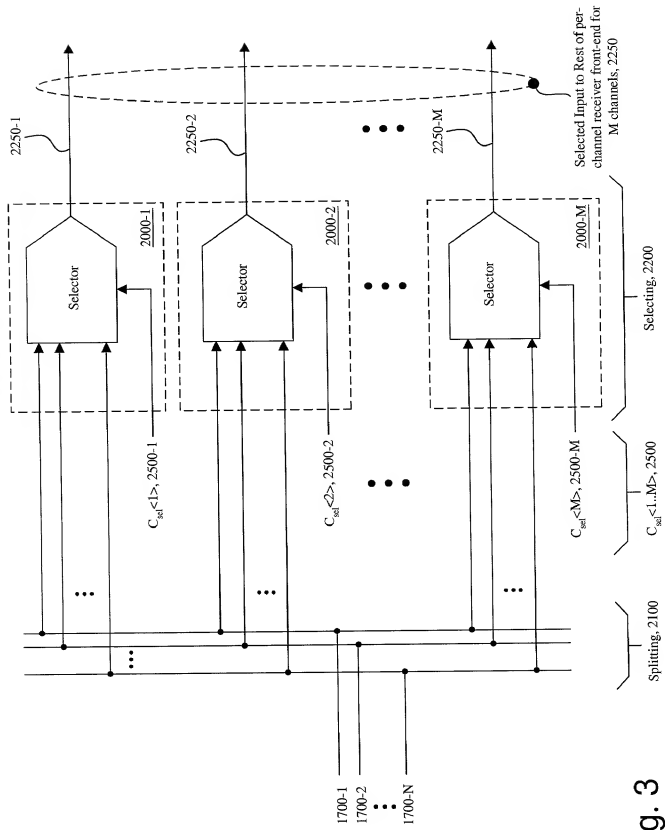
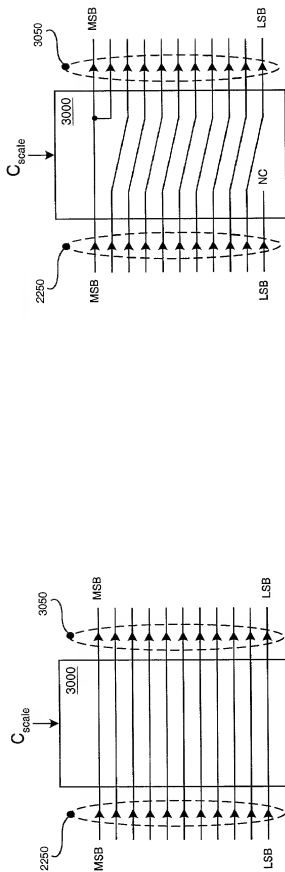
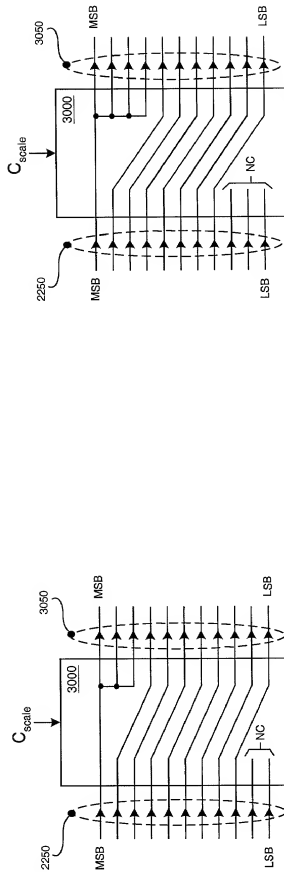


Fig. 3



UNITY (No Shift)
(A)



DIVIDE BY 2 (Shift by one bit in LSB Direction)
(B)

DIVIDE BY 4 (Shift by two bits in LSB Direction)
(C)

Fig. 4

DIVIDE BY 8 (Shift by three bits in LSB Direction)
(D)

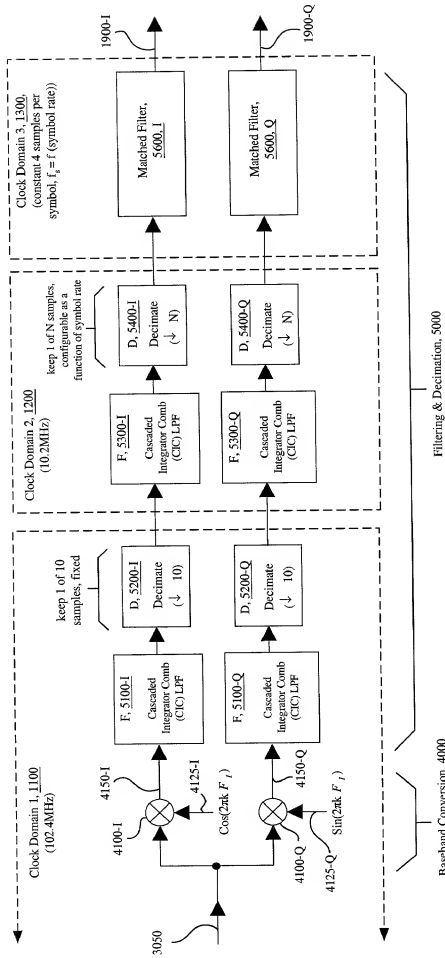


Fig. 5

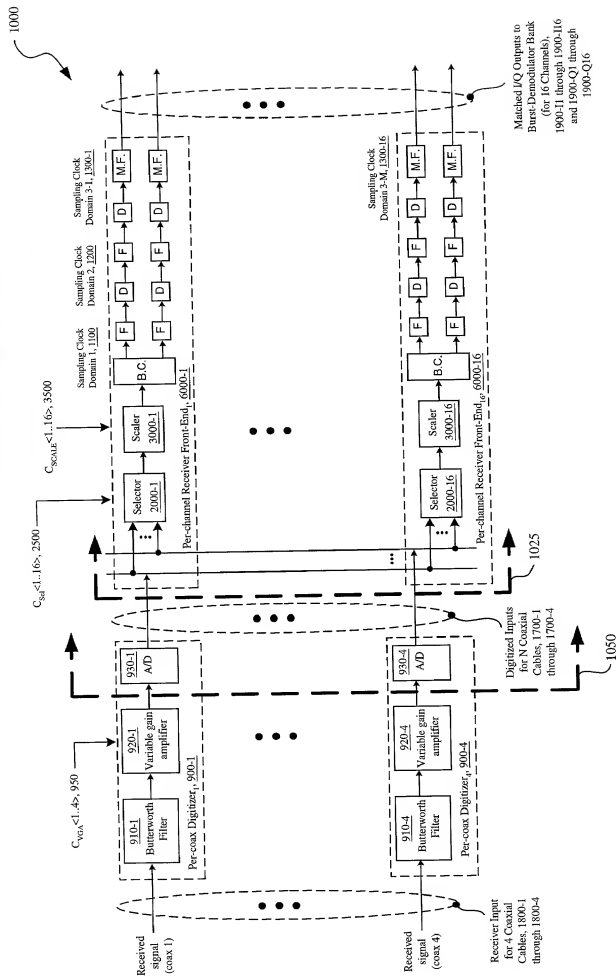


Fig. 6

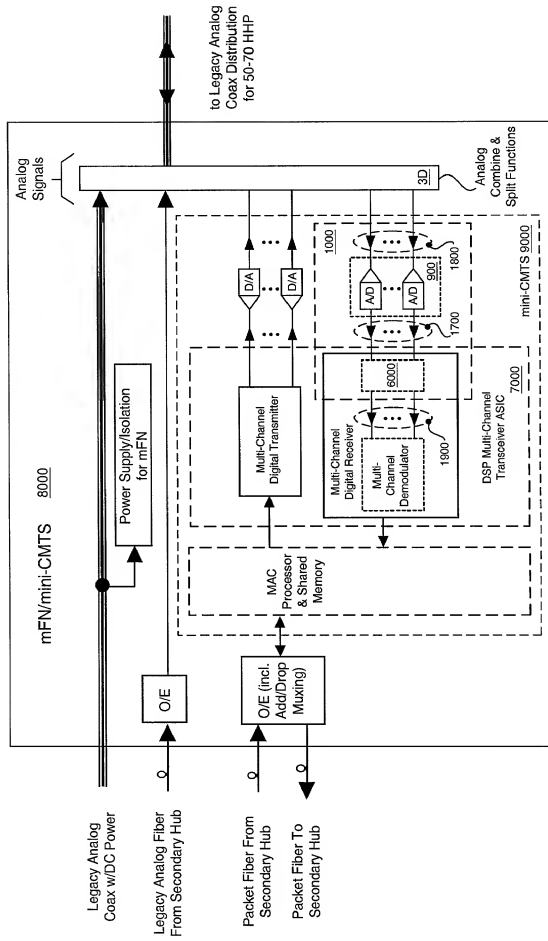


Fig. 7

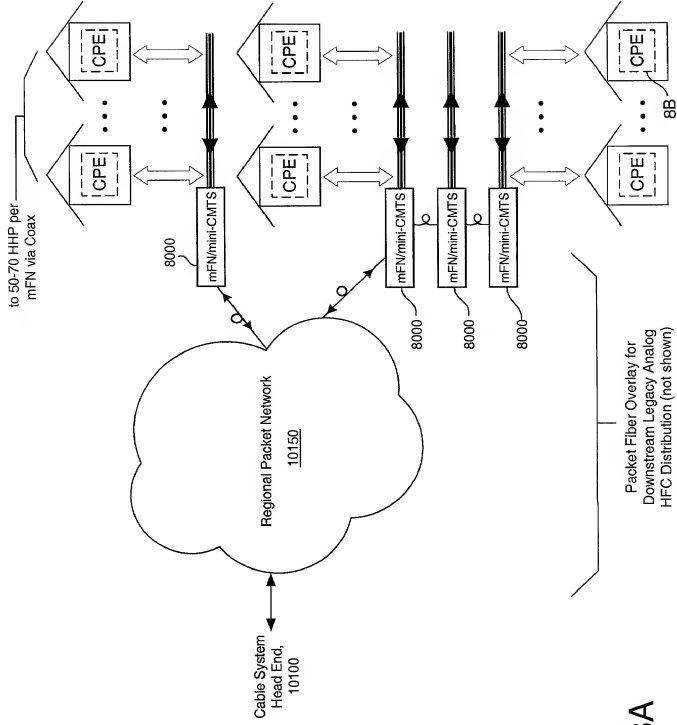
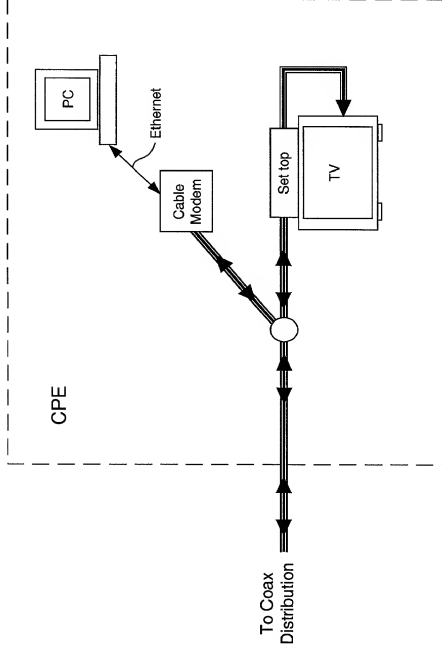


Fig. 8A



Prior Art
Fig. 8B

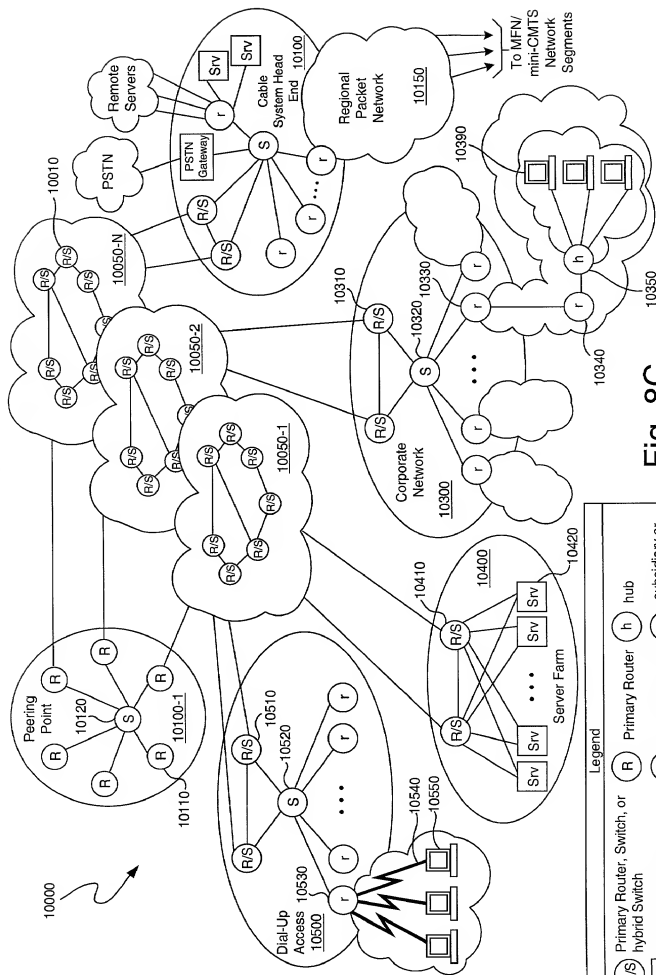


Fig. 8C